

## Times Tables

Did you know that by the end of Year 4, children are expected to be able to know all their times tables up to  $12 \times 12$  and be able to divide them back too?

$1 \times 2 = 2$
$2 \times 2 = 4$
$3 \times 2 = 6$
$4 \times 2 = 8$
$5 \times 2 = 10$
$6 \times 2 = 12$
$7 \times 2 = 14$
$8 \times 2 = 16$
$9 \times 2 = 18$
$10 \times 2 = 20$

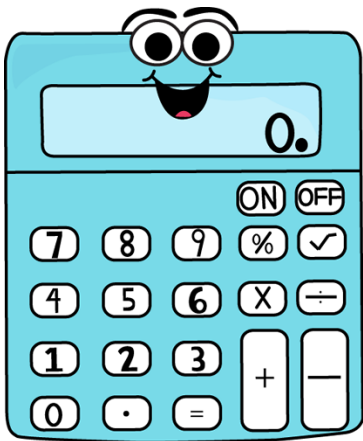
Practise is what makes me Mr Perfect!



Mr Perfect

Times tables at Mengham Junior School are taught in this order:

**x0, x1, x2, x5, x10, x3, x4, x6, x8, x7, x9, x11, x12**



## *How you can help at home...*

Encourage your child to practise their times tables for 5 minutes every night. Keep it fun!



- Visit our website for a link to games children can play
- Chant tables on the way to/from school, in the bath, before bed...
- Put cards on the stairs with table facts on so they say them aloud each time they climb the stairs.
- Play bingo!
- Download an APP: Multiple Wipeout and Ghostbuster are 69p each.

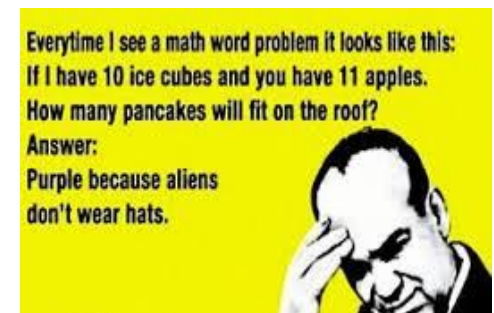
## Problem Solving

Identifying problems and solving them can also help your child develop maths skills. If you see your child puzzling over something, talk about the problem and try to work out the solution together.



## *How you can help at home..*

- Point out the different shapes to be found around your home
- Take your child shopping and talk about the quantities of anything you buy
- Let your child handle money and work out how much things cost
- Look together for numbers on street signs and car registration plates

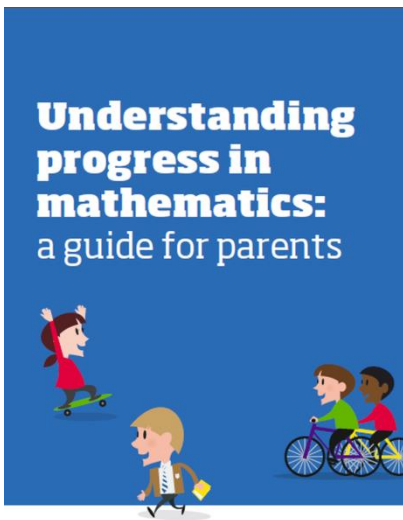


Don't shy away from maths if you didn't like it at school. Try to find new ways to enjoy the subject with your child!

### Finally:

There is a document on our website which will show you how to teach your child written calculations at school.

There is also a further guide for parents to help you understand progress in maths.



# Mengham Junior School



**Anything is possible if you believe in yourself...**

**Aspire... Believe... Achieve...**

## How Can I Help My Child At Home With Maths

3. Find  $x$ .

